

## Formal Methods for Robotics and AI

EEL 4930 Section XXXX

**Class Periods:** TBD

**Location:** TBD

**Academic Term:** Fall 2022

### **Instructor:**

Jie Fu

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Office number: 352-392-2642

Office hours: TBD,

Office location: NEB465

**Teaching Assistant/Peer Mentor/Supervised Teaching Student: None**

### **Course Description**

The course introduces formal specification, planning and game-theoretic control algorithms for developing reactive and provably correct autonomous robots and other safety- and mission-critical cyber-physical systems.

Credits: 3.

EEL 3850 Data Science for ECE (or equivalent courses on linear algebra, probability theory)

Other: Students need basic computer programming skills and familiar with C language and Python.

### **Course Objectives**

The course is an introduction to formal logic specification, probabilistic model checking, Markov decision processes with Temporal logic constraints, and game-theoretic methods in formal synthesis. The theory and algorithms will be taught in class and demonstrated through applications in robotic motion planning, control design of cyber-physical systems, and strategic decision making.

### **Materials and Supply Fees**

N/A

### **Relation to Program Outcomes (ABET):**

Outcome	Coverage*
1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics	High
2. An ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors	Low
3. An ability to communicate effectively with a range of audiences	Medium
4. An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider	

the impact of engineering solutions in global, economic, environmental, and societal contexts	
5. An ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives	Medium
6. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions	High
7. An ability to acquire and apply new knowledge as needed, using appropriate learning strategies	Medium

**Required Textbooks and Software**

- A computer with the following software installed:
  - o Python 3.4.3 or later.
- Textbooks: None

**Recommended Materials**

Title: Principles of model checking

Authors: Baier Christel, Joost-Pieter Katoen, and Kim Guldstrand Larsen.

Publication date: 2008. Available online.

Link: [https://ufl-flvc.primo.exlibrisgroup.com/permalink/01FALSC\\_UFL/6ad6fc/alma990332125790306597](https://ufl-flvc.primo.exlibrisgroup.com/permalink/01FALSC_UFL/6ad6fc/alma990332125790306597)

Title: Automata, logics, and infinite games: a guide to current research.

Authors: Thomas, Wolfgang, and Thomas Wilke.

Publication date: 2002.

Link: <https://link.springer.com/book/10.1007/3-540-36387-4>

Other reading materials (research papers, lecture nodes) will be provided.

**Course Schedule**

Week	Topic	Content	HW
1	Introduction: Correct-by-construction autonomous systems	<ul style="list-style-type: none"> <li>• Class objectives, expectations, and syllabus.</li> <li>• Understanding the role of formal methods in constructing provably correct autonomous systems.</li> </ul>	
2	Specification: Automata and formal languages	<ul style="list-style-type: none"> <li>• Definition of automata on finite words, on infinite words.</li> <li>• Basic operations with automata;</li> </ul>	
3	Specification: Temporal Logic and its automata representation	<ul style="list-style-type: none"> <li>• Syntax and semantics.</li> <li>• Translating Temporal logic to Automata and toolbox.</li> <li>• Applications to robotic motion specifications.</li> <li>• (HW+ programming exercise): Spot and other tools.</li> </ul>	HW1

4	AI Planning with temporal logic: Framework and algorithms	<ul style="list-style-type: none"> <li>• Hierarchical motion planning framework.</li> <li>• Planning with temporal logic specifications.</li> </ul>	
5	AI Planning with temporal logic: Applications	<ul style="list-style-type: none"> <li>• Synchronization product of transition systems.</li> <li>• Multi-agent planning.</li> <li>• (HW+ programming exercise): sensor-based robot motion planning, manipulation planning.</li> </ul>	HW2
6	Probabilistic Planning In Markov decision process	<ul style="list-style-type: none"> <li>• Introduction to Markov decision processes.</li> <li>• Optimal control in MDP.</li> <li>• Linear program solution.</li> <li>• (HW+ programming exercise): stochastic gridworld</li> </ul>	
7	Probabilistic Planning In Markov decision process with temporal logic objectives	<ul style="list-style-type: none"> <li>• Qualitative planning in MDP given TL formulas.</li> <li>• Quantitative planning in MDP. (hw+ programming excise): temporal logic planning in stochastic gridworld.</li> </ul>	HW3
8	Partially observable MDP with temporal logic objectives	<ul style="list-style-type: none"> <li>• Subset construction for qualitative planning.</li> <li>• Belief-based planning.</li> </ul>	
9	Midterm;		
10	Project group reading and research paper presentations.	<ul style="list-style-type: none"> <li>• Each undergraduate students' group will propose a small project related to the course (implementing the algorithm, extensions, other applications, etc.)</li> <li>• Each student will choose one presented research paper and write a reading note about the key concept, questions, and solutions presented in the research paper.</li> </ul>	HW4 (Reading note)
11-12	Reactive synthesis: Turn-based, Zero-sum games on graphs	<ul style="list-style-type: none"> <li>• Safety and reachability games.</li> <li>• Attractor computation for solving games on graphs.</li> <li>• (programming exercise): robot motion planning in adversarial environments.</li> </ul>	HW5
13	Reactive synthesis: Turn-based, Zero-sum games on graphs	<ul style="list-style-type: none"> <li>• Büchi games.</li> <li>• Quadratic algorithms.</li> <li>• (programming exercise): robot motion planning in adversarial</li> </ul>	HW6

		environments with liveness and recurrent missions.	
14	Reactive synthesis: Concurrent, Zero-sum games on graphs	<ul style="list-style-type: none"> <li>• Safety and reachability games with concurrent actions.</li> <li>• Solution approaches.</li> </ul>	HW7
15	Advanced topic and summary	<ul style="list-style-type: none"> <li>• Partially observable stochastic games;</li> <li>• Multi-agent temporal logic planning;</li> <li>• Symbolic synthesis;</li> <li>• Minimum-violation planning in robotics, etc.</li> </ul>	HW8: Reading and review papers
15	Project group presentations		

### ***Attendance Policy, Class Expectations, and Make-Up Policy***

Requirements for class attendance and make-up exams, assignments, and other work in this course are consistent with university policies. Click here to read the university attendance policies:

<https://catalog.ufl.edu/UGRD/academic-regulations/attendance-policies/>

### ***Evaluation of Grades***

**Class attendance (5%):** Attending classes and active participation are expected.

**Assignments (40%):** Written assignments as well as programming assignments.

**A midterm exam (35%):** This will include questions that requires a basic understanding of the fundamental concepts and algorithms taught in the class.

**Term Project (20%):** A semester long project that will involve the design and implementation of planning algorithms for autonomous systems. Students will choose from a list of project topics from research papers or topics provided by the instructor. Each project team includes 2-3 students. The project and the report will be evaluated based on the problem formulation, the rationale and correctness of proposed solutions, algorithm implementation, experimental validation and analysis result, the presentation quality and the technical writing. Each team member will explicitly state their work in this team project and will be expected to answer relevant questions about his/her work in the team projects.

This course is co-listed with graduate courses. The homework portion and midterm exam will include more advanced concepts and additional work for graduate students only. The undergraduate students' term projects will focus on applications of formal methods to existing problems in AI, robotics, and cyber-physical systems. The graduate students' term projects will be more research-oriented and exploratory.

<b>Assignment</b>	<b>Total Points</b>	<b>Percentage of Final Grade</b>
Class attendance		5%
Homework sets		40%
Midterm exam		35%
Term Project		20%

		100%
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**Grading Policy**

The following is given as an example only.

Percent	Grade	Grade Points
93.4 - 100	A	4.00
90.0 - 93.3	A-	3.67
86.7 - 89.9	B+	3.33
83.4 - 86.6	B	3.00
80.0 - 83.3	B-	2.67
76.7 - 79.9	C+	2.33
73.4 - 76.6	C	2.00
70.0 - 73.3	C-	1.67
66.7 - 69.9	D+	1.33
63.4 - 66.6	D	1.00
60.0 - 63.3	D-	0.67
0 - 59.9	E	0.00

More information on UF grading policy may be found at:  
<https://catalog.ufl.edu/ugrad/current/regulations/info/grades.aspx>

**Students Requiring Accommodations**

Students with disabilities who experience learning barriers and would like to request academic accommodations should connect with the disability Resource Center by visiting <https://disability.ufl.edu/students/get-started/>. It is important for students to share their accommodation letter with their instructor and discuss their access needs, as early as possible in the semester.

**Course Evaluation**

Students are expected to provide professional and respectful feedback on the quality of instruction in this course by completing course evaluations online via GatorEvals. Guidance on how to give feedback in a professional and respectful manner is available at <https://gatorevals.aa.ufl.edu/students/>. Students will be notified when the evaluation period opens, and can complete evaluations through the email they receive from GatorEvals, in their Canvas course menu under GatorEvals, or via <https://ufl.bluera.com/ufl/>. Summaries of course evaluation results are available to students at <https://gatorevals.aa.ufl.edu/public-results/>.

**In-Class Recording**

Students are allowed to record video or audio of class lectures. However, the purposes for which these recordings may be used are strictly controlled. The only allowable purposes are (1) for personal educational use, (2) in connection with a complaint to the university, or (3) as evidence in, or in preparation for, a criminal or civil proceeding. All other purposes are prohibited. Specifically, students may not publish recorded lectures without the written consent of the instructor.

A “class lecture” is an educational presentation intended to inform or teach enrolled students about a particular subject, including any instructor-led discussions that form part of the presentation, and delivered by any instructor hired or appointed by the University, or by a guest instructor, as part of a University of Florida course. A class lecture does not include lab sessions, student presentations, clinical presentations such as patient history, academic exercises involving solely student participation, assessments (quizzes, tests, exams), field

trips, private conversations between students in the class or between a student and the faculty or lecturer during a class session.

Publication without permission of the instructor is prohibited. To “publish” means to share, transmit, circulate, distribute, or provide access to a recording, regardless of format or medium, to another person (or persons), including but not limited to another student within the same class section. Additionally, a recording, or transcript of a recording, is considered published if it is posted on or uploaded to, in whole or in part, any media platform, including but not limited to social media, book, magazine, newspaper, leaflet, or third party note/tutoring services. A student who publishes a recording without written consent may be subject to a civil cause of action instituted by a person injured by the publication and/or discipline under UF Regulation 4.040 Student Honor Code and Student Conduct Code.

### ***University Honesty Policy***

UF students are bound by The Honor Pledge which states, “We, the members of the University of Florida community, pledge to hold ourselves and our peers to the highest standards of honor and integrity by abiding by the Honor Code. On all work submitted for credit by students at the University of Florida, the following pledge is either required or implied: “On my honor, I have neither given nor received unauthorized aid in doing this assignment.” The Conduct Code (<https://sccr.dso.ufl.edu/process/student-conduct-code/>) specifies a number of behaviors that are in violation of this code and the possible sanctions. If you have any questions or concerns, please consult with the instructor or TAs in this class.

### ***Commitment to a Safe and Inclusive Learning Environment***

The Herbert Wertheim College of Engineering values broad diversity within our community and is committed to individual and group empowerment, inclusion, and the elimination of discrimination. It is expected that every person in this class will treat one another with dignity and respect regardless of gender, sexuality, disability, age, socioeconomic status, ethnicity, race, and culture.

If you feel like your performance in class is being impacted by discrimination or harassment of any kind, please contact your instructor or any of the following:

- Your academic advisor or Graduate Program Coordinator
- Jennifer Nappo, Director of Human Resources, 352-392-0904, [jpennacc@ufl.edu](mailto:jpennacc@ufl.edu)
- Curtis Taylor, Associate Dean of Student Affairs, 352-392-2177, [taylor@eng.ufl.edu](mailto:taylor@eng.ufl.edu)
- Toshikazu Nishida, Associate Dean of Academic Affairs, 352-392-0943, [nishida@eng.ufl.edu](mailto:nishida@eng.ufl.edu)

### ***Software Use***

All faculty, staff, and students of the University are required and expected to obey the laws and legal agreements governing software use. Failure to do so can lead to monetary damages and/or criminal penalties for the individual violator. Because such violations are also against University policies and rules, disciplinary action will be taken as appropriate. We, the members of the University of Florida community, pledge to uphold ourselves and our peers to the highest standards of honesty and integrity.

### ***Student Privacy***

There are federal laws protecting your privacy with regards to grades earned in courses and on individual assignments. For more information, please see: <https://registrar.ufl.edu/ferpa.html>

### ***Campus Resources:***

#### ***Health and Wellness***

***Course Title, Prefix, and Number***  
***Course Instructor and Academic Term***

**Covid-19 Protocols:**

- You are expected to wear approved face coverings at all times during class and within buildings even if you are vaccinated. Please continue to follow healthy habits, including best practices like frequent hand washing. Following these practices is our responsibility as Gators.
- If you are sick, stay home and self-quarantine. Please visit the UF Health Screen, Test & Protect website about next steps, retake the questionnaire and schedule your test for no sooner than 24 hours after your symptoms began. Please call your primary care provider if you are ill and need immediate care or the UF Student Health Care Center at 352-392-1161 (or email [covid@shcc.ufl.edu](mailto:covid@shcc.ufl.edu)) to be evaluated for testing and to receive further instructions about returning to campus. UF Health Screen, Test & Protect offers guidance when you are sick, have been exposed to someone who has tested positive or have tested positive yourself. Visit the [UF Health Screen, Test & Protect website](#) for more information.

**U Matter, We Care:**

Your well-being is important to the University of Florida. The U Matter, We Care initiative is committed to creating a culture of care on our campus by encouraging members of our community to look out for one another and to reach out for help if a member of our community is in need. If you or a friend is in distress, please contact [umatter@ufl.edu](mailto:umatter@ufl.edu) so that the U Matter, We Care Team can reach out to the student in distress. A nighttime and weekend crisis counselor is available by phone at 352-392-1575. The U Matter, We Care Team can help connect students to the many other helping resources available including, but not limited to, Victim Advocates, Housing staff, and the Counseling and Wellness Center. Please remember that asking for help is a sign of strength. In case of emergency, call 9-1-1.

**Counseling and Wellness Center:** <https://counseling.ufl.edu>, and 392-1575; and the University Police Department: 392-1111 or 9-1-1 for emergencies.

**Sexual Discrimination, Harassment, Assault, or Violence**

If you or a friend has been subjected to sexual discrimination, sexual harassment, sexual assault, or violence contact the [Office of Title IX Compliance](#), located at Yon Hall Room 427, 1908 Stadium Road, (352) 273-1094, [title-ix@ufl.edu](mailto:title-ix@ufl.edu)

**Sexual Assault Recovery Services (SARS)**

Student Health Care Center, 392-1161.

**University Police Department** at 392-1111 (or 9-1-1 for emergencies), or <http://www.police.ufl.edu/>.

***Academic Resources***

**E-learning technical support**, 352-392-4357 (select option 2) or e-mail to [Learning-support@ufl.edu](mailto:Learning-support@ufl.edu).  
<https://lss.at.ufl.edu/help.shtml>.

**Career Resource Center**, Reitz Union, 392-1601. Career assistance and counseling; <https://career.ufl.edu>.

**Library Support**, <http://cms.uflib.ufl.edu/ask>. Various ways to receive assistance with respect to using the libraries or finding resources.

**Teaching Center**, Broward Hall, 392-2010 or 392-6420. General study skills and tutoring.  
<https://teachingcenter.ufl.edu/>.

**Writing Studio, 302 Tigert Hall**, 846-1138. Help brainstorming, formatting, and writing papers.  
<https://writing.ufl.edu/writing-studio/>.

**Student Complaints Campus:** <https://sccr.dso.ufl.edu/policies/student-honor-code-student-conduct-code/>;<https://care.dso.ufl.edu>.

**On-Line Students Complaints:** <http://www.distance.ufl.edu/student-complaint-process>.